

SOME QUIRKS OF ALTERNATIVE CROQUET GAMES

This paper describes some of the oddities of the alternative croquet games in the laws book.

Level Advanced

- a. Peeling your partner ball through 1-back, then running 1-back does not circumvent a lift.
- b. Pegging ANY ball out removes your right to lifts and contacts.

Handicap Doubles

- a. Remember that you halve for a doubles match.

Example. 12 & 16 playing 7 & 6.5. This equals $28 - 13.5 = 14.5$. This is halved to 7.25, rounded up to 7.5.

- b. Both players of a team can do 4 peels (less for a shortened game).

Shortened Game Handicap Doubles

As before but use Appendix 8 before any rounding up or down. In the example above, if this were an 18 point game; 7.25 is reduced to 5.

Advanced Handicap

- a. You can peg out your rover ball even if your other ball is not a rover.
- b. You cannot circumvent the lift and contact rule by taking a bisque. A turn with bisques is considered to be a single turn for this purpose.

Full Bisque Handicap Singles

- a. The base can be anything but the default is scratch.
- b. If one or both players are below the base, handicapping is as for ordinary handicap play.

Full Bisque Handicap Doubles

- a. If the combined handicap is less than twice the base for either pair, handicapping is as for ordinary handicap play.

Example 1. 12 & 16 playing 6 & 3, base = 5.

The second pair have a combined H/C of 9 which is less than $5 \times 2 = 10$, so ordinary handicap doubles rules apply.

- b. Otherwise each player gets the difference between that pair's combined handicap and twice the base.

Example 2. 12 & 10 playing 6 & 4, base = 3.

Team 1 combined H/C = 22. Team 2 = 10. Double the base = 6.

Team 1 gets 16 bisques, team 2 gets 4 bisques.

Both players can use the bisques of their team.

Example 3. 12 & 10 playing 6 & 2, base = 3.

Team 1 combined H/C = 22. Team 2 = 8. Double the base = 6.

Team 1 gets 16 bisques, team 2 gets 2 bisques.

Both players can use the bisques of their team, except the 2 handicap player who can only use any half bisque available.

Alternate stroke Handicap Doubles

- a. Players play alternate strokes through everything, new turns, bisques, faults etc. The only exception is if play is declared invalid, then the same player plays.

Wrong player playing is not a fault if noticed, balls go back, see a.

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